

## Studio Schu

tactile stations in museums

Instagram @studioschu



## 3d tactile models

- Made of similar material
- Durable and safe design
- Easily accessible



## Tactile models for painting

- Preserve the language of the original artwork
- Tactile control during the process of creating
- Easy care











Tactile models for the exhibition "Playing with Masterpieces: from Henri Matisse to Marina Abramovic" created with the support of the program Special View of The Foundation Art Science And Sport

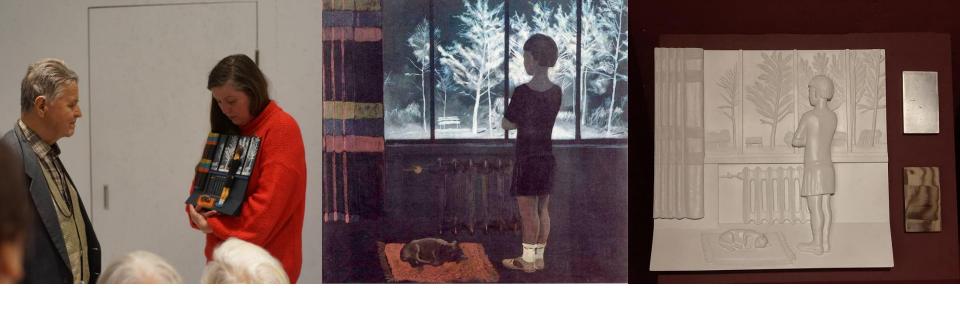


Tactile model of Yves Klein's "Pink sponge relief"



The process of creating tactile models of Niko Pirosmani's "Lion and the sun"

Steel saber & color painted model



Tactile models of Aleksandr Deyneka's "The girl at the window. Winter" Color painted model and model with "warm" and "cold" samples

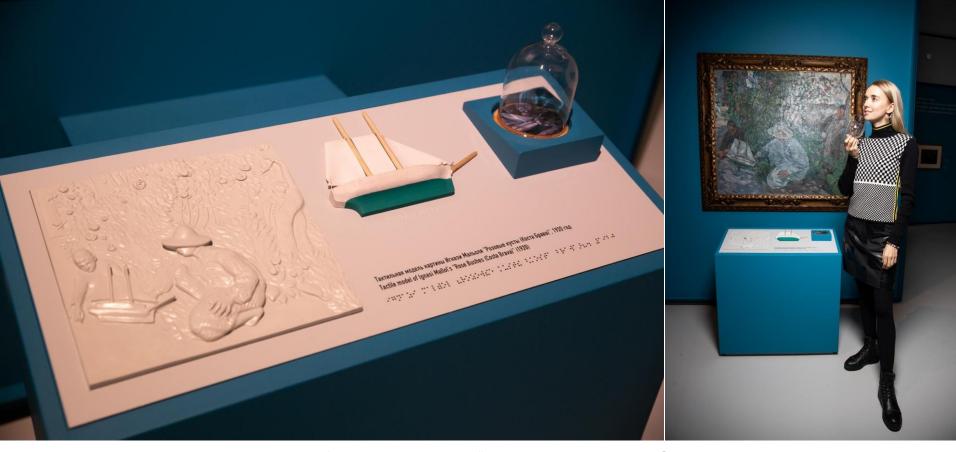


Tactile model of Nikolay Mescherin's Studio exhibition "Nikolay Mescherin. Away from Vanity"



Tactile station for the exhibition "Place in the sun. Benkov / Fechin"

Tactile model of Nicolai Fechin's "Katenka",
fabric sample, fragment of the paint layer & the fragrance



Tactile station for the exhibition "Impressionism and Spanish art"

Tactile model of Ignasi Mallol's "Rose Bushes", tactile model of the boat & the fragrance



Invisible performance "The country of the blind" director Pavel Artemiev, producer Timur Kaznov

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Tactile models of famous architectural monuments: Notre Dame Cathedral, Taj Mahal, Chrysler Building





